

📍 MNSTRY ASIA SDN. BHD. (1218363-V)

A1-7-16, ARCORIS BUSINESS SUITES  
No. 10 JALAN KIARA, MONT KIARA  
50480 W.P. KUALA LUMPUR, MALAYSIA  
www.ministryxr.com

☎ +603 6413 0536 ✉ INFO@THEMINISTRY.COM



MINISTRY XR  
ADVANCING HUMANITY

## XR Engineer (Software Developer)

Create immersive applications by pushing technological boundaries that will amaze users through seamless integrations and bug-free experiences.

Spatial Computing (Artificial Intelligence + Computer Vision + Extended Reality) has brought a whole new meaning to “human-computer interaction”, and you have the chance to be part of it today. Your programming knowledge and skills will be put to the test across a wide variety of applications and immersive experiences. At Ministry XR, we work with creative technologists that challenge the technology boundaries to make the world a better place through spatial computing solutions that make life easier.

### WHAT YOU WILL BE DOING

1. Create modular functions that are easy to understand (with guided comments) and easy to reuse.
2. Integrate 2D and 3D assets as necessary to achieve the best visual appearance and best performance.
3. Integrate API connection to backend when necessary.
4. Highlight any issues with the assigned deadline prior to accepting a task and then achieving delivery timeliness according to set milestones and deadlines.
5. Report progress and next steps on a regular basis to immediate superior or lead engineer for transparency and highlight any urgent issues that require input.
6. Ensure all integrations are screen responsive that allows for comfortable viewing at any screen size.
7. Work with the team to turn something you're good at into something you're great at.

PLEASE SUBMIT A PORTFOLIO. Additionally, proactive candidates may visit our website Career page to download the application form and submit to [melissa.kok@ministryxr.com](mailto:melissa.kok@ministryxr.com)

### REQUIREMENTS

- ✓ Minimum education level of Bachelor's degree in the field of computer science, game development, software engineering, or equivalent relevant fields.
- ✓ Applicants with 2-5 years of experience are preferred but fresh graduates are also encouraged to apply.
- ✓ Have an ability to understand project briefs and possess critical thinking skills to foresee technical challenges and how to overcome limitations.
- ✓ Deep working knowledge of major software engines such as Unity, Unreal, Spark AR, Github & 8th Wall.
- ✓ Skilled in programming languages such as C#, JS, AFrame, Three.js and GitHub.
- ✓ Basic working knowledge of 3D asset creation, texturing, mapping, etc.

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## Web Developer Intern (Front End)

We are seeking driven individuals who are pursuing their graduate degree/diploma in computer science, multimedia, game development, or similar fields to join our team of passionate, young experts changing the future of technology as we know it.

With every intern we take under our wing, it is a chance to mold the minds of the future and help develop young people into high-quality talents for the workforce. So as an intern at Ministry XR, your internship should be viewed as an educational opportunity; to learn about your field of work, to learn about the industry; to learn about new tools, technologies, and techniques, and to learn about our company. Here, we believe in providing interns a holistic experience and meaningful insight beyond what they can learn in a classroom. Have your work featured and used in real-life applications and spatial computing solutions, create work that you can be proud of at the end of the day.

### WHAT WILL YOU BE DOING?

1. You will be assisting the team to...
2. Create modular functions that are easy to understand(commented) and easy to reuse.
3. Integrate 2D and 3D assets as necessary to achieve the best visual appearance and at best performance.
4. Integrate API connection to backend when necessary.
5. Highlight any issues with the assigned deadline prior to accepting a task and then achieving delivery timeliness according to set milestones and deadlines.
6. Report progress and next steps on a regular basis to immediate superior or lead engineer for transparency and highlight any urgent issues that require input.
7. Ensure all integrations are screen responsive that allows for comfortable viewing at any screen size.
8. Work with backend developers and UI/UX designers to match visual design intent with functionalities.
9. Support the team in integrating backend databases & services and creating web-based dashboards and applications.

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### REQUIREMENTS

- ✓ Final year degree student in the field of computer science, game development, software engineering, or equivalent relevant fields.
- ✓ Able to programme with HTML, CSS, AJAX, JS, AFrame and Three.js languages.
- ✓ A solid understanding of how web applications work including security, session management, and best development practices.
- ✓ Have an eagerness to learn about Spatial Computing and create amazing jaw-dropping new experiences & applications.

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## 3D Artist

Create impressive 3D designs for the Metaverse.

Today, Spatial Computing (Artificial Intelligence + Computer Vision + Extended Reality) has brought a whole new meaning to “human-computer interaction”, and you need to understand that completely. Your skills and creative instincts will be put to the test across a wide variety of applications and immersive experiences. At Ministry XR, we work with creative technologists who strive to make the world a better place through spatial computing solutions that make life easier.

### WHAT YOU WILL BE DOING

1. Create stunning graphics, visual effects and animations using techniques such as 3D modeling, texturing, rigging, mapping and other techniques.
2. Understand the project requirements and conceptualize creative ideas.
3. Design 3D sculpts and assets to meet artistic standards.
4. Work collaboratively with animators and other artists and attend meetings to discuss ongoing projects.
5. Receive feedback from creative directors and relevant stakeholders to edit the assets based on the comments received.
6. Review 3D art assets and recommend improvements.
7. Actively research to remain up-to-date on the latest trends and be open to learn new techniques, technologies, and tools.

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### REQUIREMENTS

- ✓ Possess a minimum Degree in multimedia or digital media design.
- ✓ Have great creative instincts, able to portray creativity, artistic skills and have a good eye for composition, texture, color and lighting.
- ✓ 1-2 years of working experience in the 3D field at a gaming or animation studio is preferred but fresh graduates with a strong portfolio of previous works and projects/assignments are encouraged to apply.
- ✓ Strong working knowledge and skill in various tools ie. 3DS Max, Blender, Maya etc. (Good to have: knowledge of Unity).
- ✓ Have excellent communication skills, teamwork spirit and great time management skills.
- ✓ Have an eagerness to learn about Spatial Computing and create amazing jaw-dropping new experiences & applications.

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## UX Designer

You know what makes people tick and what ticks people off when it comes to human-computer interaction.

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### WHAT YOU WILL BE DOING

1. Translate concepts into user journeys, wireframes, mockups and prototypes that show an intuitive user experience.
2. Clearly communicate specifications, requirements and considerations to multiple internal and external parties.
3. Work collaboratively with internal and external parties to ensure the product objectives are being met.
4. Produce intuitive wireframes that focus on the excellent user experience that keep users coming back for more.
5. Take a user-centric approach to iterate designs by conducting user testing and research to identify the UI/UX usability and effectiveness of every product.
6. Be open to take a step back to the basics and learn to use new techniques, technologies, and tools.

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### REQUIREMENTS

- ✓ Have great creative instincts, passion for UI and above all else, UX from both a technical as well as a creative point of view for all things.
- ✓ Minimum 3 years of experience in the UI/UX field.
- ✓ Understanding of UI/UX design for traditional computer interfaces (desktop, tablet, mobile) as well as spatial computing interfaces (Extended Reality: Augmented Reality, Virtual Reality, Mixed Reality).
- ✓ Solid working knowledge and skill in various asset & wireframe creation tools ie. Adobe Illustrator, Figma, Adobe XD, Adobe Photoshop, etc.
- ✓ Able to understand business needs and objectives with high proficiency in English to articulate ideas verbally and in writing.
- ✓ Possess leadership qualities & time management skills to one day lead your own team.
- ✓ Have an eagerness to learn about Spatial Computing and create amazing jaw-dropping new experiences & applications.

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M I N I S T R Y X R  
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## UI Designer

Produce stunning and intuitive user interfaces for Ministry XR products & solutions.

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### WHAT YOU WILL BE DOING

1. Gather and evaluate user requirements in collaboration with relevant internal and external stakeholders.
2. Create seamless and aesthetically pleasing user interfaces for a wide range of digital platforms, always ensuring that the UI goes hand in hand with the overall UX.
3. Translate concepts and wireframes into beautiful UI mockups and prototypes that clearly illustrate how the product or solution functions.
4. Actively research to stay on top of trends and apply your creative instincts to produce the best visual outcomes, adhering to style standards for fonts, colours and images.
5. Work collaboratively with internal and external parties to ensure the product/project objectives are being met and to identify any design problems then devising elegant solutions for it.
6. Take a user-centric approach to iterate designs by conducting user testing and research to identify the UI/UX usability and effectiveness of every product.
7. Presenting ideas, concepts and design solutions to various stakeholders incorporating feedback in your designs.

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### REQUIREMENTS

- ✓ Have great creative instincts, passion for UI and above all else, UX from both a technical as well as a creative point of view.
- ✓ Minimum 3 years of experience in the UI/UX field.
- ✓ Understanding of UI/UX design for traditional computer interfaces (desktop, tablet, mobile) as well as spatial computing interfaces (Extended Reality: Augmented Reality, Virtual Reality, Mixed Reality).
- ✓ Solid working knowledge and skill in various creative tools ie. Adobe Illustrator, Adobe Photoshop, InDesign, Sketch, Balsamiq, Figma, etc.
- ✓ Possess qualities such as strong communication and independence as well as time management skills.
- ✓ Have an eagerness to learn about Spatial Computing and create amazing jaw-dropping new experiences & applications.
- ✓ Good to have: working knowledge of HTML, JavaScript and CSS as well as any experience in creating rapid prototypes.

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## Senior UI Designer

Put your skills and creative instincts to the test across a wide variety of applications and immersive experiences to become a leading creative technologist.

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### WHAT YOU WILL BE DOING

1. Organize and be on top of coordinating the creative team activities and tasks across multiple projects.
2. Work collaboratively with internal and external parties in pitches, from research, art direction, campaign ideation, to visual development, always ensuring that the product/project objectives are being met.
3. Visualize and present concepts and designs for review and approval, then translate those concepts and wireframes into high quality beautiful user interfaces and experiences that keep users coming back for more.
4. Create seamless and aesthetically pleasing user interfaces for a wide range of digital platforms, always ensuring that the UI goes hand in hand with the UX.
5. Actively research new trends and apply your creative instincts to produce the best eye-catching visual assets and outcomes.
6. Identify opportunities for continuous improvement and be open to take a step back to the basics, learn to use new techniques, technologies, and tools.

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### REQUIREMENTS

- ✓ Have great creative instincts, passion for UI and above all else, UX from both a technical as well as a creative point of view.
- ✓ Minimum 4 years of experience in the UI/UX field.
- ✓ Understanding of UI/UX design for traditional computer interfaces (desktop, tablet, mobile) as well as spatial computing interfaces (Extended Reality: Augmented Reality, Virtual Reality, Mixed Reality).
- ✓ Solid hands-on experience and skill in various creative tools ie. Adobe Illustrator, Adobe Photoshop, Adobe XD, Figma, etc.
- ✓ Possess leadership qualities & time management skills to lead your own team.
- ✓ Have an eagerness to learn about Spatial Computing and create amazing jaw-dropping new experiences & applications.

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## UI/UX Design Intern

We are seeking driven individuals who are pursuing their graduate degree/diploma in multimedia design or similar fields to join our team of passionate, young experts changing the future of technology as we know it. Gain experience on what and how to apply UI & UX when building breakthrough solutions at Ministry XR for multiple verticals and purposes.

With every intern we take under our wing, it is a chance to mold the minds of the future and help develop young people into high-quality talents for the workforce. So as an intern at Ministry XR, your internship should be viewed as an educational opportunity; to learn about your field of work, to learn about the industry; to learn about new tools, technologies, and techniques, and to learn about our company. Here, we believe in providing interns a holistic experience and meaningful insight beyond what they can learn in a classroom. Have your work featured and used in real-life applications and spatial computing solutions, create work that you can be proud of at the end of the day.

### WHAT YOU WILL BE DOING

You will be assisting the team to...

1. Work collaboratively with producers, managers, and engineers to ensure product requirements are being met.
2. Clearly communicate specifications, requirements and considerations to multiple internal and external parties.
3. Produce intuitive wireframes that focus on the user experience of things and beautiful user interaction assets that keep users coming back for more.
4. Be open to take a step back to the basics and learn about new techniques, technologies, and tools.

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### REQUIREMENTS

- ✓ Final year degree/diploma student in the field of multimedia design, graphic design, user research, computer science, game development, or equivalent relevant fields.
- ✓ Have great creative instincts, passion for UI and above all else, UX from both a technical as well as a creative point of view.
- ✓ Understanding of UI/UX design for traditional computer interfaces (desktop, tablet, mobile) as well as spatial computing interfaces (Extended Reality: Augmented Reality, Virtual Reality, Mixed Reality).
- ✓ Solid working knowledge and skill in various asset & wireframe creation tools ie. Adobe Illustrator, Adobe XD, Adobe Photoshop, Figma, etc.
- ✓ Have an eagerness to learn about Spatial Computing and create amazing jaw-dropping new experiences & applications.

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M I N I S T R Y X R  
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## Graphic Designer

Produce beautiful assets and creative visuals to aid in marketing and branding operations.

Times are changing. As society grows to experience the digital world in new ways through Spatial Computing (AI, Computer Vision, XR - AR/VR), we need to be able to shout about it, educate people, and become advocates of the new digital paradigm shift. Ministry XR is establishing this fact and we need creative people who are passionate about technology to work with our marketing division making this happen.

### WHAT YOU WILL BE DOING

1. Work collaboratively with internal stakeholders to create a variety of visual aids for marketing purposes including assets for social media posts, product & solution proposals, presentation decks for clients, etc based on an agreed brief.
2. Express your creativity by developing concepts, graphics, and layouts for product illustrations, company/brand logos, and websites with a team of innovative and passionate people.
3. Communicate with internal stakeholders and be part of the team working with clients, briefing and advising them on design styles, formats, production and timescales.
4. Reviewing final layouts with the team and suggesting improvements if necessary to deliver the best quality possible.

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### REQUIREMENTS

- ✓ Have great creative instincts, a passion for being in the tech scene, and above all else, an eagerness to learn about and advocate Spatial Computing.
- ✓ Solid working knowledge and skill in various marketing asset creation softwares/tools ie. Adobe Illustrator, Adobe Photoshop, Figma, Adobe Premier Pro to be efficient and productive.
- ✓ Possess leadership qualities & time management skills to one day lead your own team.
- ✓ Open to new ways of thinking and doing things creatively, always keeping up with trends, and attention to detail even while under pressure (just like how diamonds are created under pressure).
- ✓ High proficiency and fluency in the English language.



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M I N I S T R Y X R  
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## Copywriter (Communication Producer)

Use the power of words and language in the business of persuasion.

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### WHAT YOU WILL BE DOING

1. Work collaboratively with stakeholders to create a variety of copywriting & communication content across multiple media platforms for varied audiences and marketing purposes.
2. Communicate with stakeholders and be part of the team working with clients, briefing and advising them.
3. Reviewing final copies with the team and suggesting improvements if necessary to deliver the best quality possible.
4. Strategize and collaborate with internal stakeholders to come up with fun and engaging posts for our own social media platforms, increasing our online presence and brand awareness.
5. Hone your writing capabilities in both long-form (blog articles) & short-form writings (social media posts, product descriptions, presentation decks, etc).

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### REQUIREMENTS

- ✓ Able to independently create content for blogs, website, social media, sales kits etc.
- ✓ Have basic understanding of how SEO works and using it in copywriting tasks.
- ✓ Good computer literacy especially in Microsoft Word, PowerPoint and G Suite applications.
- ✓ Excellent proficiency in the English language and able to effectively articulate points.
- ✓ Able to conduct quality research for content writing & strategizing.
- ✓ Must have a passion for learning and understanding new technologies..

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## Project Manager

Deliver the success of each project through effective management, cost saving and accurate reporting.

### WHAT YOU WILL BE DOING

1. Determine and define the scope and objectives of the project at hand.
2. Provide consistent project updates to relevant internal and external stakeholders about strategy, adjustments, and progress.
3. Create and manage a comprehensive project schedule and work plan in accordance with the timeline and resources allocated.
4. Create and conduct project development presentations (Work-In-Progress meetings).
5. Create comprehensive reports on weekly project progress, budget, resources and tasks as well as postmortem procedures and team debriefing upon project completion
6. Coordinate Project Management Office (PMO) with internal testing and gather the required information for updates to relevant teams.
7. Collaborate with relevant internal stakeholders for project initiation and final confirmation from the client.

Today, Spatial Computing (Artificial Intelligence + Computer Vision + Extended Reality) has brought a whole new meaning to “human-computer interaction”, and you need to understand that completely. Your management skills will be put to the test when you are able to drive the success of the project in accordance to the timeline. At Ministry XR, we work with creative technologists who strive to make the world a better place through spatial computing solutions that make life easier.

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### REQUIREMENTS

- ✓ Possess a Degree in Project Management or Computer Science or other relevant fields.
- ✓ Minimum 3-4 years of working experience in project management field.
- ✓ Possess qualities such as strong communication and proficiency in English (written and spoken) and project management skills and method. (Proficiency in other languages is not compulsory but good to have ie. Bahasa Malaysia, Mandarin).
- ✓ Have an understanding of the technical skills required in various software development projects.
- ✓ Strong in Project Management software: Jira, Teams, Microsoft Office, etc.
- ✓ Other software proficiency: Adobe Photoshop, Adobe Illustrator, Adobe XD, Figma, Canva.
- ✓ Able to portray the role with great individual values such as, analytical thinking, attention to details, calm under pressure and able to see the bigger picture.

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## **Project Manager**

### **WHAT YOU WILL BE DOING (Expanded)**

1. **Communicate with project stakeholders.**
  - a. **Internal**
    - i. **Manage effective and productive meetings; arrange time slots, prepare agendas, conduct meetings and prepare minutes.**
    - ii. **Ensure the team is clear on project goals objectives and deliverables with the preparation and distribution of clear action plans, schedules & meeting reports.**
  - b. **External**
    - i. **Effectively manage expectations and queries.**
    - ii. **Arrange time slots, prepare agendas, have the agenda shared to the external parties so the relevant people can prepare beforehand.**
2. **Plan and execute the plan**
  - a. **Coordinate and strategise a plan of action with detailed schedules/timelines with multiple parties (SVP/CTO/Technical PM/Assistant PM/ Engineering/UIUX Lead/ Vendors).**
  - b. **Allocate resources (personnel / hardware/ software).**
  - c. **Plan the development with engineering team – Waterfall/Agile**
  - d. **Arrange sprints /tasks on Jira**
  - e. **Review backlog on end of each sprint**
  - f. **Manage Backlog**
3. **Work closely with Marketing Team/ Solution Designers**
  - a. **Understand the Objective of the project**
  - b. **Ask all relevant questions to understand the Objective/business goal /Target audience / Solution Goals**
4. **Prepare progress presentation decks.**
5. **Reporting on Weekly project progress, Budget, Resources & Tasks**
6. **Manage QA testing**
  - a. **Allocate time and tester during internal testing.**
  - b. **Gather the required information**
  - c. **Assign the task to department**
7. **Project initiation – confirmed Architectural Design Brief (ADB) – Product Department.**
  - a. **Work with all Solution designer/ Product Manager / Technical Lead/ UI lead/ UX Lead to prepare the System Requirement Specification (SRS).**
  - b. **Get sign off from Client.**
8. **Internal Project – Job requisition Form (JRF)**
  - a. **Assign the team members to the project.**
  - b. **Manage internal website development tasks.**
9. **Post mortem**
  - a. **Prepare and compile post mortem forms.**
  - b. **Arrange meeting to understand as well as learn from the post mortem meetings.**
  - c. **Ensure proper documentation of all post mortems.**

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## Product Manager

Driving revenue through marketing and designing solutions for product development.

### WHAT YOU WILL BE DOING

1. Strategize PR & branding for key products and plan go-to-market strategy by building on product messaging and positioning, conduct competitor analysis, market research, communicate unique value propositions etc.
2. Manage enquiries and conduct product presentations.
3. Collaborate with multiple stakeholders (clients, project management, engineers) to ideate and develop effective solutions.
4. Collaborate with internal stakeholders to ensure product development accurately reflects the requirements and exceeds expectations.
5. Ensure efficient communication across stakeholders to meet solution objectives and deadlines.
6. Plan timelines and act as an initial project manager, gathering necessary intel and resources before passing it on if needed to the Project Management Office.
7. Monitor Product KPIs and analyse performance of solution and interpret the findings.
8. Lead product vision and growth, plan product enhancement and improvement roadmaps.

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### REQUIREMENTS

- ✓ Minimum of 5 years professional work experience in related roles.
- ✓ Graduate or Bachelors’ degree in business, marketing, technology, or any related field (MBA preferred)
- ✓ Demonstrated success strategizing and launching excellent marketing campaigns preferably digital marketing campaigns
- ✓ Excellent written and verbal communication skills
- ✓ Proficiency with PowerPoint Presentation / Canva, and willingness/ability to learn.
- ✓ High level of effective interpersonal skills, ability to maintain effective working relationships and accommodate diverse working styles.
- ✓ Attention to detail composing and proofing materials, establishing priorities, and meeting deadlines, often under pressure.

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ADVANCING HUMANITY

## Marketing Manager

Driving revenue through marketing and designing solutions for product development.

### WHAT YOU WILL BE DOING

1. Strategize PR & branding for key products and plan go-to-market strategy by building on product messaging and positioning, conduct competitor analysis, market research, communicate unique value propositions etc.
2. Manage enquiries and conduct product presentations.
3. Collaborate with multiple stakeholders (clients, project management, engineers) to ideate and develop effective solutions.
4. Collaborate with internal stakeholders to ensure product development accurately reflects the requirements and exceeds expectations.
5. Ensure efficient communication across stakeholders to meet solution objectives and deadlines.
6. Plan timelines and act as an initial project manager, gathering necessary intel and resources before passing it on if needed to the Project Management Office.
7. Monitor Product KPIs and analyse performance of solution and interpret the findings.
8. Lead product vision and growth, plan product enhancement and improvement roadmaps.

Today, Spatial Computing (Artificial Intelligence + Computer Vision + Extended Reality) has brought a whole new meaning to “human-computer interaction”, and you need to understand that completely. At Ministry XR, we work with creative technologists who strive to make the world a better place through spatial computing solutions that make life easier. Your role here is to bring the vision of the metaverse to life by bringing it out to key brands and getting them onboard our ship to the future.

### REQUIREMENTS

- ✓ Minimum of 5 years professional work experience
- ✓ Graduate or Bachelors’ degree in business, marketing, technology, or any related field (MBA preferred)
- ✓ Demonstrated success strategizing and launching excellent marketing campaigns preferably digital marketing campaigns
- ✓ Strong organizational skills
- ✓ Excellent written and verbal communication skills
- ✓ Proficiency with PowerPoint Presentation / Canva, and willingness/ability to learn.
- ✓ Ability to self-direct and work independently, while maintaining productive team relationships with colleagues both inside and outside the organization.
- ✓ High level of effective interpersonal skills, ability to maintain effective working relationships and accommodate diverse working styles.
- ✓ Attention to detail composing and proofing materials, establishing priorities, and meeting deadlines, often under pressure.

📍 MNSTRY ASIA SDN. BHD. (1218363-V)

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MINISTRY XR  
ADVANCING HUMANITY

## NFT (Product) Manager

Research and product management of non-fungible tokens (NFTs) and related products.

### WHAT YOU WILL BE DOING

1. Work directly with engineering, business, marketing, and other teams to deliver innovative NFT-based products.
2. Stay up to date on the latest technical developments and cultural trends in NFTs across multiple token communities in order to assess opportunities/risks for crypto platform products and identify new cross-chain/layer product opportunities and possible synergies/efficiency gains.
3. Drive the research, design, and development of innovative products for the NFT space.
4. Work closely with and support product decision-making for the Staking and DeFi Product Managers, as well as the Crypto Funding & Infrastructure Product Managers.
5. Plan relevant testing phases, rollout, and product delivery timelines.
6. Facilitate communication across all project phases, track performance & KPI management, proactively alert management of changes to scope, timelines and resources.
7. Identify, onboard, and communicate with various artists (2D, 3D, Photo, video, music etc).

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### REQUIREMENTS

- ✓ Deep understanding of NFT projects and the ecosystem they are built on, their lifecycle, roadmap, community and the potential impact of listing the project on Kraken.
- ✓ Deep understanding of existing and upcoming NFT standards, tools, and trends in addition to having the ability to gauge the business and technological impact of an NFT project, tool, or community.
- ✓ Understanding of the compliance and regulatory requirements around NFTs and crypto assets in general
- ✓ 3-5 years of relevant product management experience and knowledge of the cryptocurrency exchange space.
- ✓ Macro-to-micro strategic mindset coupled with a keen attention to detail
- ✓ Excellent written and verbal communication skills
- ✓ Proficiency with PowerPoint Presentation / Canva, and willingness/ability to learn.
- ✓ Ability to self-direct and work independently, while maintaining productive team relationships with colleagues both inside and outside the organization.
- ✓ High level of effective interpersonal skills, ability to maintain effective working relationships and accommodate diverse working styles.
- ✓ Attention to detail composing and proofing materials, establishing priorities, and meeting deadlines, often under pressure.

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## Community Manager

A community manager acts as the liaison between an organization and its audience. They act as the voice, tone, and moderator of the brand through community support, content distribution, and digital engagement to build brand presence and trust, both online and in-person.

### WHAT YOU WILL BE DOING

1. Stay up-to-date with trends to set and implement social media and communication campaigns to align with marketing strategies.
2. Provide engaging content for our website and social media platforms such as Instagram, LinkedIn, Facebook, Discord, Telegram, Twitter, Tik Tok, Twitch etc.
3. Respond to comments and customer queries in a timely manner.
4. Monitor and report on feedback and online reviews; Overall community support and moderation.
5. Coordinate, organize and participate in events to build community and boost brand awareness with Marketing, PR and Communications teams to ensure brand consistency.
6. Liaise with Development and Sales departments to stay updated on new products and features.
7. Build relationships with customers, potential customers, industry professionals, press and journalists as well as conduct influencer outreach campaigns.

Today, the workplace environment is constantly changing and it's time to take the next step forward. Your skills and instincts will be put to the test especially when it comes to online community management. At Ministry XR, we work with creative technologists who strive to make the world a better place through spatial computing solutions that make life easier. Your role here is to bring the vision of the metaverse to life by bringing it out to key brands and getting them onboard our ship to the future.

### REQUIREMENTS

- ✓ Expertise in various social media platforms Instagram, LinkedIn, Facebook, Discord, Telegram, Twitter, Tik Tok, Twitch etc
- ✓ Tech savvy and trendsetter. Empathetic and passionate about tech, NFTs, metaverse, and spatial computing solutions.
- ✓ Excellent written communication skills.
- ✓ Content creation skills using Adobe suite (optional) and Canva.
- ✓ Familiar with blockchain technology and other tech jargons.
- ✓ Degree / diploma in digital marketing, communications, and related fields with proven track records of engagement.
- ✓ Minimum 4-6 years working experience in related field of data analytics, marketing strategy, and digital marketing is preferred.